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GENERAL RULES

UDO Dancers:

- Require document **proof of identity** & age verification for dancers under 18 years of age. This will be available at regional events, and must be completed during your **first 6 months** as a UDO member and only needs to be completed once.
- Dancers may compete in **multiple categories** (i.e perform a solo, duo, quad, team, and SuperCrew entry) but **may not compete twice** in the **same category** (ie perform two solos/compete in two different teams at one event). Dancers must wear dancer wristbands on the floor.
- Dancers who qualify to compete in any UDO major events will compete in the **same category** they are listed in for the **UDO sporting year** (1st September until 31st August), regardless of placings or wins throughout the UDO year all dancers will move into their correct category for the first event after the 1st of September.
- Dancers must be in the room 30 minutes prior to their category to hear when called to the holding area and ready to dance at least **15 minutes before** stepping onto the floor.
- The UDO reserves the right to **combine categories** (eg Beginner/Novice, Intermediate/Advanced). See '**MORE INFO**' listed against specific events for full details).
- At least 50% of the Team/SuperCrew who gain qualification throughout the competition season must remain the same for registered major events. UDO must be notified to request authorisation in writing for a change of over 50%. Email: hello@theudogroup.com.
- A dancer is permitted to compete in UDO's major events if they have received qualification for the specific category. As an example if a dancer has qualified for a Team and not a Solo they would not be permitted to compete in the Solo category.
- You will only be permitted to dance at UDO's major events through qualification (a list created by the UDO Head office to confirm registrations qualification). You must confirm your registration for UDO's major event is submitted before the registrations closing date.
- **Parent Teams** are available at selected events, and are judged on the same criteria as **Beginner Teams**. However, 'Street Dance Technique' is **replaced with 'Entertainment Value'**.

Conduct:

- Dancers are not permitted to touch the judges or other members of the public during performance.
- Props are permitted for Teams/SuperCrews only, providing they comply with **Health & Safety regulations**. Props must be cleared easily from the dance floor immediately (i.e. **No** fire, chalk, talc, glitter etc may be thrown onto the stage). The stage must be left in the condition on which it was entered.
- Solo/Duo Dancers must remain in their **permitted floor space** whilst dancing. For all heats a dancer is not permitted to take more than **2 steps forward, backwards or to either side** of his/her marked place on the floor. (NB. This does not apply to Advanced finals, where a solo spot will be performed).
- Outfits must be **age appropriate**, and no inappropriate movement / gestures are permitted (i.e. No explicit sexual or offensive movements).
- Dancers in Solo/Duo/Quads are **not permitted** to use any tricks in the heats. All tricks must be kept to the final. "Trick" = anything construed as a gymnastic or acrobatic move, or where a dancer is not in full control of their body eg **flips**.
Breach of these rules above will result in a warning or disqualification and/or penalty points may be applied.

Registration & Event Entry

Pre-event Entry Changes:

- It is the Choreographer/Dance Teacher/Parent/Dancer or designated representative responsibility to ensure that a dancer is registered.
- If the number of dancers in a team or SuperCrew changes before a competition, please inform UDO up to one week prior to the event by contacting the UDO representative in your country. Changes after registration closes the UDO must be informed prior to the Friday of the event in writing by emailing hello@theudogroup.com

Registration / Entry for an event:

- It is the **Dancer/Parent/Guardian/Dance Teacher's** responsibility to ensure that the Team/SuperCrew/Quad/Duo/Solo/Battles are **registered to dance** before the specified closing date and in correct age division and category as outlined below.
- Registration will be available online to register from at **least 3 months** before an event is due to take place.
- New UDO Members must [Create Membership](#) (Complete the membership form). Each dancer must become a member of the UDO to be eligible to dance at an event.
- To purchase tickets please ensure you are logged in to a UDO **membership account**.
- For Dancers under 16, Parents create their own account in accordance with GDPR. Allowing the creation of/or linking their child's existing account using the UDO number/Pin.
Enabling registration for Solo, Duo, Quad or Battles.
[Click here to view Quick or Full Members User Guide here!](#)
Teachers can also register dancers for an event if they are linked to the Dance School. If you need additional assistance, please contact your country representative.
- Team, SuperCrew, Quad, solo and duo entries for all competitions must be submitted online via the relevant [events page](#).
- Registration entries must be **no later than 10 days** before a regional competition and **21 days** before a major championship. Late administration charges will apply per registration.
- Any changes or questions must be asked or submitted before the date that the registration is due to close. (i.e. 10 days before a regional event and 21 days before the major events).
- Upload music in **MP3 format** to UDO website. This can be done when registering the team. It's the teacher's responsibility to ensure; quality, content, music length and performance as well as **clean** music uploaded to system (i.e. no swearing or offensive language). **Penalties** will be given if music is uploaded late, or contains offensive language.
- **No late registrations are accepted on the day of an event.** If you have a query with your registration or you think it has not been submitted successfully, please contact the office before the registrations closing date.
- Mitigating circumstances outside of the UDO rules must be submitted to the UDO Committee for their consideration in writing to: hello@theudogroup.com.

How to Qualify for Worlds, Europeans and Six Nations

Qualification and slight differences of the rules and rankings may vary slightly from Country to Country.

Please contact your country representative or view your country page for more information.

If you do not have or know your representative in your country, please contact head office by email, stating your country and query to: hello@theudogroup.com

No Qualifying Events in Your Country?

If there are no qualifying events in your country, then please send a video to the UDO Head Office by completing the Video Entry form listed against the specific major event on the website.

The video will be sent to the Head Judge who will confirm if the team/solo or duo have gained qualification to the European, World or the Six Nations Championships.

Note: Contact your countries representative for further qualification details.

Team Judging

Teams will be judged on the following criteria:

Scoring	Max Points
<p>1. STREET DANCE TECHNIQUE - Execution, performance and portrayal of street dance styles</p> <p>This is where we assess the street dance techniques you have chosen to show in your performance. We recognise 9 foundation styles of street dance: (hip hop, house, locking, popping, breaking, vogue, waacking, krump and dancehall). You will be marked based on the quality of your performance, portrayal and execution of the style techniques.</p> <p>The age category and division will also be taken into consideration.</p> <p>There are no numerical or time requirements for what you should show - it is entirely up to you. You do not have to perform styles in chunks as the judges will recognise legitimate street dance techniques wherever you decide to place them in your performance. Your score will take into account each style you perform (if you show more than one) so please bear in mind that quality, rather than quantity, should be the goal.</p>	10
<p>2. EXECUTION - choreographic identity - crew synchronicity - dynamics and movement quality - use of levels</p> <p>This is where we assess the level of your crew skills and the execution of everything other than street dance technique. This means the choreography you decide to perform that doesn't necessarily include foundation technique, can score points for you based on the crew skills on show - synchronicity of the dancers in timing and shapes, use of different heights and levels, the quality of the movement on show and the use of different dynamics in your execution. We also encourage you to explore your choreographic identity - what moves, skills, ideas gives your crew its own identity? We want you to stand out for being you, not for trying to be like anyone else. We are trying to move away from the idea of a standard set and look forward to seeing what people will bring to their performances.</p>	10
<p>3. CREATIVITY - originality - concepts/themes - musicality - music choices</p> <p>As well as wanting to focus on the quality of performances with this update of the criteria we are really looking to push your creativity. Whether that be with themes and concepts for your sets or originality in your movement or even in your song choices. All of these things will show up as creative, and some facets of your creativity will score you points in more than one criteria (i.e. a creative way of transitioning in your formations will get you points for creativity and stagecraft, well-executed originality in your moves will get you points in creativity and execution etc...). Another aspect of creativity we look for is musicality. Bringing the music to life in interesting ways will add to your performance through your utilisation of musical accents, rhythm and tempos.</p>	10

<p>4. PERFORMANCE SKILLS</p> <ul style="list-style-type: none"> - confidence - focus - energy - projection <p>This is where we judge the level of your performance when you hit the floor. The confidence and focus on show during the performance. The projection of the movement to the audience and whether the energy can be felt beyond the stage. Even the commitment to characters if there is more of a narrative element to the performance. Basically, the way a crew brings life to their performance when they take to the stage.</p>	10
<p>5. STAGECRAFT</p> <ul style="list-style-type: none"> - formations - transitions - positioning - use of the stage <p>This is where we can judge your utilisation of the stage space during the performance. The accuracy and alignment of your formations. The smoothness and flow of the transitions of the dancers on and around the stage. The positioning of the individual dancers to make the formations appear as they should. Even the use of the whole expanse of the stage. A mixture of these things can really add to a performance.</p>	10
<p>6. JUDGES OPINION</p> <p>This is where we give our judges a chance to score the performance as a whole. It is not as quantifiable as the other criteria but rather it is based on the judges' individual feelings towards the performance, outside of the given criteria. We always have a diverse range of dance specialists represented on our judging panels so as choreographers your job is to try to appeal to the diverse range of judges we have!</p>	10
<p>General Note</p> <p>Age and level will always be taken into account when scoring. The older and/or higher up the ability scale you go, the more we expect in terms of your execution The full scale of 0 - 10 will be used We encourage teams to do what they want to do and not just what they think will win. Self-expression, creativity and originality are key.</p>	

TEAM RULES

Judges will grade per section using the following scale:

0-2 = Below Average 3-4 = Average 5-6 = Good 7-8 = Very Good 9-10 = Excellent

Please note that Judges may use increments of 0.25, 0.5, 0.75 and 1 to scores in accordance with the above scale.

Penalties will be given for the following:

Below is a list and its abbreviations:

L = Obscenities or inappropriate language in music

C = Inappropriate costume for age category

M = Inappropriate movement for age category

T = Music and/or performance over stated time

One point per Judge per penalty will be deducted for the above rule breaks.

These penalty marks are deducted from the Judges assessment section of the marks before the teams are placed.

General Rules:

- Minimum = 5 dancers. Recommended maximum = 26 dancers.
- Dancers **are** permitted to compete in the Team Category and the SuperCrew category at a UDO Event. However, routines must be different!
- If a team changes by over 50% during the competition year and you wish to be considered as a new team, please contact the representative from your country.
- Advise UDO if your team name is changed or contact the representative from your country for any other requested changes in writing.
- The team's category is locked in for the UDO Year and the age is determined when registering for a specific event.

Team Music and Performance:

- It is the Choreographer / teachers' responsibility to ensure that the Team music is checked and uploaded to the UDO website **four days prior** to a Regional event, and **one week prior** to the UDO's major Championships starting date. Penalties will be applied for music provided after this time.
- Each team needs to have **back-up music** provided on a USB, with only the specific track required for that team at an event.
- Music should be free from swearing and inappropriate language as deemed by the judges. Any **penalties** will be notified to the team representative.
- The music should be **balanced** at a set level for playing, the DJ will make **no adjustments** on the day for sound (contact us for help with this).
- Music for Beginner / Novice / Parent teams = **maximum 2 mins**.
Intermediate / Advanced = **maximum 2 mins 30**.

Team Age Divisions & Category Levels:

- Ages are based around the **UDO sporting year**, i.e. the age the dancer becomes during the school year (1st September to 31st August) will be the age that dancer competes in for the entire year. See page 12 for the Age divisions & Category Levels
For example, if you turn **12** on **1st July 2020** then you must compete in **Under 14** age category according to the UDO year, **1st September 2019** until **31st August 2020**.
- A minimum of **75% of the competing team** must be within the age division they are competing in, with **25% permitted to be older**. However, they can only be older up to two age categories. i.e. no over 18-year-olds can compete in the u14 team category.
- Once the UDO year is complete (31st August) the Teams that have **won** with **5 or more** teams in their category or Teams that have **placed twice** (from 2nd to 5th) with **8 or more** teams in their category, will **move up a category** for the next UDO running Year.
- Once a team has moved up a category, they are **not permitted** to drop back down within the year. Although if the team moves up an age category they may request to move down a division at the beginning of the UDO year prior to competing in the event for that UDO year. For teams that have not been placed within 1 year they can send a written request to their UDO representative for consideration to move down a division within their age category.

There are **7 age divisions** within the team sections, they are:

- Under 8's – Under 10's – Under 12's – Under 14's – Under 16's – Under 18's – Over 18's.

Team categories by levels:

Beginner – Novice – Intermediate – Advanced

- Each category is open to:
 - all teams that have **never competed** in a UDO Street Dance competition, but wish to compete at the **stated level** listed above.
 - teams that have won (with 5 or more teams in the category) or been placed twice in the top 5 (with 8 or more teams in their category) move up to the next division and remain in that division for the UDO year (1st of September – 31st of August).
- Please note that for Beginner teams, no more than **50% of team dancers** can be above **Beginner / Novice** level in solo or duos.
- If there are **8 teams or less** in a category the UDO reserves the right to **combine** certain divisions and age categories. Dance Teachers will be notified and can contact the UDO office.

SuperCrews Judging

SuperCrews will be judged on the following criteria:

Scoring	Max Points
<p>1. NARRATIVE / THEME / CONCEPT - Originality and creative behind theme. Your choreography must tell a story, or be based upon a clear, creative theme. Your theme should be original, and you should engage the audience in the story in a creative manner.</p>	10
<p>2. EXECUTION OF STREET DANCE TECHNIQUE AND CHOREOGRAPHY - Execution, difficulty and authenticity of choreography. Your choreography can take inspiration from the 9 foundation styles we recognize (see team rules) but shouldn't feel limited by them (just as it shouldn't in the teams category). In SuperCrew, we are giving more choreographic freedom by not marking purely on technique. Rather, we are marking on your choices and execution of choreography. Your choreography should pull from street dance vocabularies, but it is up to you how you want to present it, and even build on it as part of your SuperCrew performance. Styles outside the 9 foundations are permissible as part of your creative input but please think about; 1) whether they genuinely add to the performance and 2) are suitable for a street dance competition (e.g. traditional native dances such as various African dances or Mambo could work, as they have had large influences on street dance, whereas ballet or technical jazz would not). Whatever the choices you make, please bear in mind that UDO is a street dance competition and the performance should reflect that. Your score will reflect the difficulty and complexity of the choreography, and how well this choreography is executed by the SuperCrew. You must perform choreography in an authentic street style: the posture, attitude and energy should reflect strong hip hop influences.</p>	10
<p>3. OVERALL CREATIVITY - Originality, theme/narrative, concept, music While focusing upon the strength of the Originality of piece, including theme/narrative, concept, music, props etc While focusing upon the strength of the choreography, creativity and originality is paramount to success at competition. Your theme should be original, and you should engage the audience in the story in a creative manner. The judges are looking for creativity in all areas of performance; choreography, theme, concept, song choice, transitions, stagecraft etc. Try and bring us a performance that hasn't been seen before. Musicality will be scored, so bringing the music to life in interesting ways through utilization of musical accents, rhythm and tempos will gain points. Effective use of props can add to a SuperCrew performance, however please note that any props must be used to elevate a performance, and not be used as a gimmick. All props must be used appropriately and responsibly. Attire must be appropriate to the theme of the routine, but outfits must not detract from the SuperCrew routine. SuperCrews do not have to be dressed in the same outfit, or even wear similar clothes; individuality is encouraged. Theatrical costumes are not representative of the urban dance style and are not recommended. All outfits/costumes must be family friendly and appropriate to the ages of the SuperCrew dancer; if a dancer is dressed inappropriately, penalties will be incurred.</p>	10

<p>4. PERFORMANCE - Timing, synchronization, stage presence, confidence This is where we judge the level of your overall performance as a SuperCrew. Judges will base this score upon the stage presence and confidence of the SuperCrew; engage the audience with showmanship and projection. Synchronisation is key to gaining top marks, as is execution of timing. The whole SuperCrew should remain on the correct beat at all times and remain in sync with one another throughout. The audience appeal will be considered in this score; dancers should commit entirely to the performance, remaining in character throughout and engaging the audience with strong energy.</p>	10
<p>5. JUDGES OPINION - Personal views and opinions of the judge This is where we give our judges a chance to score the performance as a whole. In the SuperCrew category, judges will be considering the entertainment value of the overall performance. It is not as quantifiable as the other criteria but rather it is based on the judges' individual feelings towards the performance. We always have a diverse range of dance specialists represented on our judging panels so as choreographers your job is to try to appeal to the diverse range of judges we have!</p>	10
<p>General Note</p> <p>The full scale of 0 - 10 will be used. We encourage SuperCrews to bring us a story they want to tell, and not just what they think will win. Creativity and originality are key. Judges will grade per section using the following scale: 0-2 = Below Average 3-4 = Average 5 - 6 = Good 7-8 = Very Good 9-10 = Excellent Please note that Judges may use increments of 0.25, 0.5, 0.75 and 1 to scores in accordance with the above scale.</p>	

General SuperCrew Rules:

- Dancers **are** permitted to dance in a SuperCrew as well as their Team category at a UDO Event. The routines must be different.
- All SuperCrews must follow a **theme/narrative** in their routine.
- **18-40** dancers are permitted in a SuperCrew. Additions, substitutions, and deletions of up to **one third** of the SuperCrew may be made, as long as the number of dancers in the SuperCrew does not go below 18 or above 40.
- SuperCrew routines can be up to a maximum of **3 minutes long**.
- There is **no maximum** of song choices; SuperCrews may dance to as many or as few songs as they like in one routine.
- **75%** of the SuperCrew must dance for **at least 2 minutes** of the routine.
- There is **no age or division** categories for the SuperCrew competition; all SuperCrews will dance against each other regardless of age or ability.

Tricks are **permitted**, at the dance teacher's/choreographer's discretion.

SOLO & DUO RULES

Music:

- Music will be played at random by the DJ.
- There will be set BPM (**Beats Per Minute**) for each category depending on the level in which you are dancing; the BPM's are as follows for Solo and Duo music.
 - **Beginner & Novice** - 110-130BPM
 - **Intermediate** - 100-130BPM
 - **Advanced** - 90-130BPM

Solo/Duo Dancing Procedure:

- Dancers will be called to side of stage (**holding area**) in category and age by the MC.
- Dancers will be separated into **heats**.
- Dancers will dance on the floor **at the same time** as the other dancers in their heat.
- **Recalls** will be announced by **age division & category**, and continue until the final (this is approx. **7 dancers for Solo** and **5 dancers for Duo** finals).
- Do not miss your category; you will **not be permitted** to dance in another category. If you are not ticked off at side of stage before the category begins dancing, you may not be allowed to dance!

What are the Judges looking for?

- Musicality (Dancing in time with the music)
- Showing a variety of movement & Choreography
- Energy, Enthusiasm and Confidence
- Uniqueness & Interpretation

In addition to the above, for **Duos** the Judges will also look at:

- Synchronicity (Mirror Image)
- Connection (Choreography complimenting one another)

Age divisions & Category Levels:

- Ages are based around the UDO sporting year (1st of September – 31st of August).
- There are 8 age divisions within the Solo and Duo sections, they are:
 - Under 6's (5 years and under)
 - Under 8's (7 years and under)
 - Under 10's (9 years and under)
 - Under 12's (11 years and under)
 - Under 14's (13 years and under)
 - Under 16's (15 years and under)
 - Under 18's (17 years and under)
 - Over 18's (18 years and over)

- **Solo & Duo Categories: Beginner – Novice – Intermediate – Advanced**

Duo Notes: duos will dance in the same age division as that of the eldest dancer.

- The Duo groups category division is based on the middle ground between the 2 dancers, i.e. if one dancer competes as a solo dancer in Under 12 Novice, and the other dancer is Under 16 Advanced, then the Duo is permitted to dance in the Under 16 Intermediate.
If there is no middle ground between divisions, select the eldest dancer's division.
- If none of the dancers compete in Solo, then the Duo will use the same rules as solos.

Solo & Duo category levels explained:

- Please note the same applies for solos & duos as it does for teams i.e: ages are based around the UDO sporting year (1st of September – 31st of August).
- Each category is open to: Dancers who have not competed previously with UDO, but consider themselves to be within that ability category.
Dancers who have competed with UDO previously, as listed with their category on system).
- Once a dancer has won (with **5 or more** dancers in the category) or been placed twice in the **top 5** (with **8 or more** teams in their category) they will move up to the next division and remain in that division for the next UDO year (1st of September – 31st of August).
- Dancers are not permitted to drop back down to the Beginner once they have moved out of this category. Dancers will have the choice to move down a division upon moving up an age category, this is dependent on any placements achieved within the current year, for the next UDO year (1st of September – 31st of August).
- Duo advanced heats will run in the same way as all other divisions, on reaching the final each dancer will perform a solo spot of their routine for a maximum of 12 bars (48 beats).

Junior & Senior Allstar Solos:

- To qualify for this division, you must achieve **5, 1st placement wins** previously in the advanced category with 5 or more competitors at a UDO qualifying competition, or you win **top advanced dancer** at the UDO World Street Dance Championships.
- You must have **placed in your advanced category** during the year to compete in Allstar, if you have not placed during the year you will need to remain in the advanced category.
- You are not permitted to dance in advanced and Allstar at the same competition.
- **Junior:** You must be 15 or under. (for that year, not 16 until at least 1st September). **Senior:** you must be 16 or over.
- You will dance a solo spot to your own choice of music for no more than 1 minute 30 seconds.
- You will be judged on the same criteria as teams, out of 10 for each section ie street dance technique, execution, creativity, performance skills, stagecraft, judges opinion. For further details, please see Team Judging Criteria, pages 5-6. Penalties can apply, see page 7
- The Allstar category is only offered at the World Championships.

Teachers

- If you're a **New Dance Teacher, Assistant Dance Teacher**, and / or a professional dancer to the UDO you will be able to compete in Novice, Intermediate or Advanced for Solo and Duo. Although after a Judges assessment you may be upgraded and required to move to a higher division for the year.
- If you're an **existing Dance Teacher, Assistant Dance Teacher**, and / or a professional dancer competing with UDO at an Advanced level and have not placed in the past 18 months, you will be eligible to send a written request to the UDO to change your division for this year.

Parent and Child:

UDO offer Parent and Child categories at selected events.

- A parent must be a registered as a member of UDO in order to compete.
- Classification of a Parent and Child Duo or Quad is that of a dancer/child and their Mum, Dad, Aunty, Uncle or Grandparent or Guardian.
- Please note this is not a 'little or large' category, so a younger dancer and older dancer dancing together are **not permitted** unless they are stated as the **relation** listed above.
- If you are unsure, please request further details from the UDO Head Office.

QUADS

- See your country for Qualification rules.
- Dancers will compete in the age of the **eldest dancer**. There **is no 25% rule** for Quads. For example: one dancer is 10 years of age (as per the UDO sporting year) and the others are 8 and 9 years of age they will need to compete in the Under 14 category
- Heats of approximately 5 quads on the floor at any one time down to Semi-Final / Final, each heat will last for approximately **60-90 seconds**.
- Quad Music will be announced prior to the events, and made available via our website, please see the '**More Info**' against the specific event for full details. The music will remain the same for events approximately **3-4 months** at a time.
- Unless stated otherwise on the Quads section of the relevant event page, the music will start from the **beginning** of each track and repeat for each heat.

Quad Categories:

Under 10 – Under 14 – Under 18 – Over 18

What are the judges looking for?

Quads are judged on the same criteria as solos and duos:

- Musicality (Dancing in time with the music)
- Showing a variety of movement & choreography
- Energy, Enthusiasm and Confidence
- Uniqueness & Interpretation
- Synchronicity (Mirror Image)
- Connection (Choreography complimenting one another)

UDO Street Dance 1v1 Battles

What are 1v1 Battles?

- Battles are 1vs1 battles that run in the styles and age divisions.
- All dancers will come on to the floor for their chosen category and correct age division, the heats will be run like the Solo's, until the final eight dancers are chosen to compete in the quarter final, then each dancer will dance a 20-30 second showcase.
- The eight quarter finalists will go through to the semi finals where the judges will select the final 4 to battle.
- The four semi-finalists will have one round of 20-30 seconds each and judges will decide the winners to go through to the final 1v1 Battle.
- The two finalists will have two rounds of 20-30 seconds each and the judges will decide the Overall winner of the Battle.

These battles are 1vs1 and are offered in the following styles and age divisions:

- Under 16 (15 years and under)
- Over 16 (16 years and over)

Styles currently included in the 1v1 battles are:

See the UDO website for battle competitions available at an event, click the 'More Info' button against the event for confirmation of the battle styles available on the day.

Please note that not all battle events will offer all the categories above, see the 'More Info' against the specific event on the website.

To enter battles at a UDO event, please see your country for ticket prices.

Qualifications to UDO Worlds:

In order for a dancer to qualify to compete in any of the above styles at UDO Worlds you will need to qualify at one of the UDO official Battle qualifiers:

- If you win at UDO Worlds you will automatically qualify to compete in the style you won in the following year.
- If you place in the top 4 at the UDO British Championships, Six Nations or European Championships you will qualify to compete in that style at the UDO World Championships that year.
- Contact your country representative to confirm qualification to the UDO major events.

UDO Street Dance Crew Battles

General

UDO Street Dance Crew Battles are only available at specific events (this information is located on the event pages on the UDO website under the '**More Info**' for the specific event).

Ensure that your Crew is at the event and ready to battle before the designated time listed on the running order.

Minimum number of dancers = 5.

No maximum number of dancers (be aware of the size of the dance floor).

This competition is only offered at selected events. See the '**More Info**' link against a specific event for further details.

Is there a set style, age or division?

A crew is able to be made up of members from any age or division.

There is no set style required for this type of battle.

Eligibility requirements

The dancers in the registered Crew are required to be UDO members.

Crew Battle registration is required to be completed by each Crew to be eligible to compete.

There is no qualification required to compete in the Crew Battles.

How the Street Dance Crew Battles are conducted:

- All Street Dance Crews will be given a Showcase of 1 minute.
The MC will advise when the allocated time is completed.
- The Judges will choose the four crews selected for the semi-finals to battle, this will be announced by the MC.
- The four semi-final Crews will be randomly chosen to battle against each other
2 rounds of 45 seconds each will be allocated for the semi-final Crew Battles
The MC will announce when the allocated time is completed for each round.
- The Judges will indicate the winners of each semi-final and this will be announced by the MC.
- The final two Crews will then battle in the UDO Street Dance Battle Final and be given 3 rounds of 45 seconds each. Judges indicate winners.

Any Questions?

Regarding Dancers

- Any queries or questions regarding Dancers should only be asked by the Choreographer / Dance teacher. (Any Parents and or dancers please direct your questions to your Choreographer / Teacher and they will liaise with UDO on your behalf).

At an event:

- Can be directed to the Contest Co-ordinator (situated side of stage next to the DJ and MC) or The UDO registration / reception (near the main entrance).
- If you are unable to find these, then please see a UDO member of staff (clearly marked Event Staff T-shirts) situated at the doors and stewarding in the halls and they will direct you.
- Under NO circumstances are you to directly approach the Scrutineer or Judges during an event.

Pre & post event:

- Can be directed via Email using the relevant contact form on the website.
For general queries, please email your country representative or the UDO head office at: hello@theudogroup.com
- Via Facebook private message to our page: @udostreetdance
- By telephone into the office from outside the UK – please call (+44) 2920 799 199.
- All of the above may only be dealt with during the office hours of 9.00am to 5.00pm (United Kingdom time) Monday to Friday.