

Rules UDO NETHERLANDS & BELGIUM

Competition format

	SOLO	DUO	TEAM
U8 (t/m 7)	Open	_	_
U10 (t/m 9)	Beg/Nov	Open	Open
	Int/Adv		
U12 (t/m 11)	Beg	Beg/Nov	Beg/Nov
	Nov		
	Int	Int	Int/Adv
	Adv	Adv	
U14 (t/m 13)	Beg	Beg/Nov	Beg
	Nov		Nov
	Int	Int	Int
	Adv	Adv	Adv
U16 (t/m 15)	Beg	Beg/Nov	Beg
	Nov		Nov
	Int	Int	Int
	Adv	Adv	Adv
U18 (t/m 17)	Beg	Beg/Nov	Beg
	Nov		Nov
	Int	Int	Int
	Adv	Adv	Adv
O18 (18 and +)	Beg	Beg/Nov	Beg
	Nov		Nov
	Int	Int	Int
	Adv	Adv	Adv

AGE RULE

The age used for Solo, Duo and Team is 31 August 2019.

EXAMPLE If you turn 14 on 31 August 2019, then you are the age with which you have to count during all competitions in the season 2018/2019 (so you dance solo U16). However, if you only turn 14 on September 1, 2019, you can dance solo U14.

UDO reserves the right to check the registration of participants by age and category such as ID check.



TEAM: All team combinations in terms of age are possible. The age category in which the team will dance is determined according to the following rules.

1. Age determination according to the age rule (see previous page)

2. The oldest dancers determine the age category. This with the 25% rule. Below you will find 2 examples to clarify this rule.

Example 1

Imagine you have a team of 10 dancers: 12, 13, 15, 17, 18, 19, 20, 13, 14, 11. To determine in which category they have to dance, you look at the oldest dancers (18 y, 19 y, 20 y) -> more than 25% of the dancers are over 18 so this team dances in O18.

Example 2

Imagine you have a team of 10 dancers: 14, 15, 16, 18, 19, 14, 15, 16, 17, 15.

In order to determine in which category they have to dance, you look at the oldest dancers (18 y, 19 y) -> less than 25% of the dancers are over 18 so this team has to dance in U18 so this team dances in U18 At the beginning of the year, each team must send a list of members, with dates of birth of each dancer. The min. amount of dancers is 5. For teams, every dancer can only dance in 1 team. **DUO**: the oldest dancer determines the age category

SOLO: According to the age rule In the case of solo, a dance teacher may not enrol in Beginners or Novice level

There is a level classification from beginner to advanced:

FIRST TIMER* BEGINNER NOVICE INTERMEDIATE ADVANCED

* Groups have the opportunity to register for this category if they are participating in a UDO competition for the first time or have little experience in the competition. This category is offered at indicated competitions.



COMPETITION COURSE

SOLO PRE ROUND

• If there are more than 12 registrations, preliminary rounds are planned. In the preliminary round (s), they will divide the dancers into several heats of 1 min. Several dancers will dance at the same time, music of the DJ.

• Acrobatic figures are not allowed in the preliminary rounds (in the Final this is allowed because of space on the floor)

SOLO FINAL

• Beginner: They dance with up to 8 dancers at the same time in the final, music of the DJ.

• Novice: They dance with up to 8 dancers at the same time in the final, music of the DJ.

• Intermediate: They dance with up to 8 dancers simultaneously in the final, music of the DJ.

• Advanced: The best 8 are allowed to dance their solo on DJ music (30 sec.), After which all finalists come to the floor again at the same time

SOLO BATTLE

• This is offered for advanced dancers category U16 ** and O16 **.

• In the preliminary round, they will be dancing in heats of 1 min. with several dancers at the same time, music of the DJ.

• The best 4 dancers from the preliminary round will battle and so a winner will be chosen

** We also organize the B2S Battle, which is meant to introduce all dancers to battling. All levels can participate here (For regulations see <u>http://www.b2sbattle.nl</u>)



DUO PRE-ROUND

• If there are more than 12 registrations, preliminary rounds are planned. In the preliminary round (s), in the 1-minute heats, several duos will be dancing on the floor simultaneously with music from the DJ.

• Acrobatic figures are not allowed in the preliminary rounds (in the Final this is allowed because of the space on the floor)

DUO FINAL

• Beginner: They dance with up to 8 dancers at the same time in the final, music of the DJ.

• Novice: They dance with up to 8 dancers at the same time in the final, music of the DJ.

• Intermediate: They dance with up to 8 dancers simultaneously in the final, music of the DJ.

• Advanced: The best 8 are allowed to dance their duo on DJ music (1 min.). Here also, the duo can take his / her own music (you can also choose to have the DJ play a song, which you dance on). The length of the mix is also 1 minute here. If there are more than 8 duos they will have to dance on DJ Music in the preliminary rounds also.

FOR SOLO AND DUO

When DJ music is played, the following BPM are held:

- Beginner and Novice 110 130 BPM
- Intermediate 100 130 BPM
- Advanced 90 130 BPM

TEAMS

• A group gets the dancefloor completely at its disposal and dances the rehearsed choreography on the self-chosen mix.

- The timing starts / stops with music or performance.
- Beginner and Novice is a maximum of 2 minutes
- Intermediate and Advanced is a maximum of 2.5 minutes

ATTENTION: EXCEED OF TIME LIMIT WILL DELIVER PENALTY POINTS



OTHER CATEGORIES

• **Parents teams:** these are offered at indicated competitions for teams with dancers aged 25+ and parents of dancers. Music up to 2 minutes. Qualifying for World championships by participating.

• **Quads**: these are offered at indicated competitions for groups of 4 dancers with pre-specified music. Qualifying for World Championships by participating.

• **SuperCrews:** these are offered at indicated competitions for teams of 18-40 dancers. Music up to 3 minutes.

75% of the team has to dance for at least 2 minutes

The choreography should be different than the team performance There is no age or level classification

Qualifying for World championships by participating.

At an event with Parents team, SuperCrews and Quads can also dance with their regular team in their regular category (this is therefore an exception to the rule that you can only dance in one team at a competition).

REGISTRATION

The deadline of registration is mentioned on our website, but mostly it's on a Wednesday, 11 days before the competition.

MUSIC

• The music must be at our disposal within 10 days before the contest in MP3 format.

• The MP3 file must contain the team name and name of the dancer (s) at duo advanced and in which category and match one participates: Example

UDO_Name_Category_competition;

So this is then:

UDO_DancingStars _U10beg_Mill

• The dancer (s) / team is responsible for a good quality of the music.



• The music must be mixed on a set level, the DJ will not make any changes to the music during the event (If more information / help is needed, please contact us)

You can send the music through our own Wetransferpage: (<u>https://dancepromotions.wetransfer.com</u>). You can find the link on our site under the header. Always take a back-up to the competition on CD or USB stick.

SIGN UP AT THE EVENT

We advise you to be there 1.5 hours prior to the start of your category. You can sign up at the registration desk, unless indicated otherwise.

FLOOR

The floor area for the execution of the team choreography is usually between 50 and 100m2.

EHBO/FIRST AID

First aid will be present at all competitions. Dancers must be in good physical condition. Illness or injury must be reported directly to the competition staff.

COSTUME & PROPS

A team is free to choose their own costume. It is allowed to use attributes in the choreography, but these have to be cleaned up by the team after the dance. Use of liquids, gel, confetti, powder or fire is not permitted.



UDO will not accept non-fair play behaviour. Each participant who is guilty of non-fair play behaviour will be disqualified.

Vulgar language in music and vulgar movements are not allowed. This will result in penalty points.

The dancers may not touch the jury. During the solo battle it is not allowed to touch the opponent.

JUDGING

SOLO/DUO

The Jury pays attention to:

- Musicality (Dancing in time with the music)
- Showing a variety of movement & Choreography
- Energy, Enthusiasm and Confidence
- Uniqueness & Interpretation

In the Duo category the jury also pays attention to:

- Synchronicity (Mirror Image)
- Connection (Choreography complimenting each other)



TEAMS

Scoring	Max Points
1. STREET DANCE TECHNIQUE - Execution, performance and portrayal of street dance styles	
This is where we assess the street dance techniques you have chosen to show in your performance. We recognise 9 foundation styles of street dance: (hip hop, house, locking, popping, breaking, vogue, waacking, krump and dancehall). You will be marked based on the quality of your performance, portrayal and execution of the style techniques. The age category and division will also be taken into consideration. There are no numerical or time requirements for what you should show - it is entirely up to you. You do not have to perform styles in chunks as the judges will recognise legitimate street dance techniques wherever you decide to place them in your performance. Your score will take into account each style you perform (if you show more than one) so please bear in mind that quality, rather than quantity, should be the goal.	10
 2. EXECUTION - choreographic identity - crew synchronicity - dynamics and movement quality - use of levels 	10
This is where we assess the level of your crew skills and the execution of everything other than street dance technique. This means the choreography you decide to perform that doesn't necessarily include foundation technique, can score points for you based on the crew skills on show - synchronicity of the dancers in timing and shapes, use of different heights and levels, the quality of the movement on show and the use of different dynamics in your execution. We also encourage you to explore your choreographic identity - what moves, skills, ideas gives your crew its own identity? We want you to stand out for being you, not for trying to be like anyone else. We are trying to move away from the idea of a standard set and look forward to seeing what people will bring to their performances.	



10

3. CREATIVITY

- originality
- concepts/themes
- musicality
- music choices

As well as wanting to focus on the quality of performances with this update of the criteria we are really looking to push your creativity. Whether that be with themes and concepts for your sets or originality in your movement or even in your song choices. All of these things will show up as creative, and some facets of your creativity will score you points in more than one criteria (i.e. a creative way of transitioning in your formations will get you points for creativity and stagecraft, well-executed originality in your moves will get you points in creativity and execution etc...). Another aspect of creativity we look for is musicality. Bringing the music to life in interesting ways will add to your performance through your utilisation of musical accents, rhythm and tempos.

4. PERFORMANCE SKILLS	
- confidence	
- focus	
- energy	
- projection	10
This is where we judge the level of your performance when you hit the floor. The confidence and focus	
on show during the performance. The projection of the movement to the audience and whether the energy can be felt beyond the stage. Even the commitment to characters if there is more of a narrative element to the performance. Basically, the way a crew brings life to their performance when they take to	
the stage.	
5. STAGECRAFT - formations	
- transitions - positioning	10
- use of the stage	

10



This is where we can judge your utilisation of the stage space during the performance. The accuracy and alignment of your formations. The smoothness and flow of the transitions of the dancers on and around the stage. The positioning of the individual dancers to make the formations appear as they should. Even the use of the whole expanse of the stage. A mixture of these things can really add to a performance.

6. JUDGES OPINION

This is where we give our judges a chance to score the performance as a whole. It is not as quantifiable as the other criteria but rather it is based on the judges' individual feelings towards the performance, outside of the way of critiquing it based on our criteria. We always have a diverse range of dance specialists represented on our judging panels so as choreographers your job is to try to appeal to the diverse range of judges we have!

General Note

Age and level will always be taken into account when scoring. The older and/or higher up the ability scale you go, the more we expect in terms of your execution The full scale of 0 - 10 will be used We encourage teams to do what they want to do and not just what they think will win.

Self-expression, creativity and originality are key.

Judges will grade per section using the following scale:

0-2 = Below Average	age	3-4 = Average	5-6 = Good7-8 =
Very Good	9-10 = Excel	lent	

Please note that Judges may use increments of 0.25, 0.5, 0.75 and 1 to scores in accordance with the above scale.

Penalties will be given for the following:

Below is a list and its abbreviations:

- L = Obscenities or inappropriate language in music
- **C** = Inappropriate costume for age category
- **M** = Inappropriate movement for age category
- T = Music and/or performance over stated time



AWARD CEREMONY

At the end of a competition there will be an award ceremony where all the winning dancers & teams will be put in the spotlights.

The numbers 1-3 of all categories will receive an award. The teams will receive a team award. Each team member will also receive an award.

You will find the results on a blackboard at the registration desk. They will also be published on our website. You can collect the feedback of the jury at the registration desk.

RANKING

The ranking is calculated over the regional competitions in the Benelux. The ranking is calculated in the following way:

STEP 1:

The number of participants gives the number of points of the score. So 25 participants gives a 1st place: 25 points Last place: 1 point

STEP 2:

Extra points:

First place: + 8 points Second place: +6 points Third place: +4 points fourth place: +2 points

<u>STEP 3:</u>

The best 3 competitions are included in the ranking



PROMOTION

• Winning an NK, EC or WC (with a minimum of 5 participants) automatically promotes to the next class.

• At the end of each season, the competition management will examine which teams, solos and duos will be promoted. This is to keep a fair and balanced competition circuit.

• Once you dance a higher level than a beginner you cannot go back to beginner. Not even when you move to a higher age category .

• If you start dancing in a higher age group, you can lower a class, but never go to Beginner. So if you dance Advanced in for example U14 and you go to U16 then you can start in Intermediate.

• If you compete for the first time at UDO, you first discuss the class in which you dance. Should it turn out after the first competition that this does not quite fit with the level, then the competition management decides which class should be danced in the future.

• It is not allowed to change level yourself, without consultation with the competition management.

QUALIFICATION

DUTCH CHAMPIONSHIP

Every team / solo / duo from each category qualifies for the UDO Dutch Open Championship by participating in at least 1 regional competitions of UDO Championships.



BELGIAN CHAMPIONSHIP

No qualification needed for Belgian dancers (team, duo, solo) (This because there are only a few regional competitions in Belgium) Dutch dancers also qualify by participating at least 1 regional competition of UDO Championship.

EUROPEAN CHAMPIONSHIP

• The 10 highest ranked teams / duos, solos from each class in the season ranking; (with a minimum of 3 regional competitions)

• For Dutch dancers: The 5 best teams / duos, solos of the UDO Dutch Championships and UDO Belgian Open Championships

• For Belgian dancers: The 5 best teams / duos, solos of the UDO Belgian Championships and UDO Dutch Championships.

• For Belgian dancers: the 2 best teams / duos, solos of a regional competition in Belgium.

• Battle: qualification through B2S Battle and Solo Battle at the regular events

• Wild card

WORLD CHAMPIONSHIP

The 5 highest ranked teams / duos, solos from each class in the season ranking (with a minimum of 3 qualifying matches)

• For Dutch dancers: The 3 best teams / duos, solos of the UDO Dutch Championships and Belgian Championships

• For Belgian dancers: The 3 best teams / duos, solos of the Belgian Championships and UDO Dutch Championships.

• The best team of each category of UDO Masters NL + UDO Masters BE and the battle of UDO Masters BE



• The 7 best teams and solos and the best 5 duos of the UDO European Championship

• For Belgian dancers: best team / duo / solo from a regional competition in Belgium.

- qualification through B2S Battle and Solo Battle at the regular events
- Wild card

WILDCARD (S)

The organization has the right to award a maximum of 2 wildcards per category to teams / solos / duo's which they believe to have the right to participate in the European and / or World Championships of the UDO, despite no direct placement.

DEVIATING RULES EUROPEAN CHAMPIONSHIP/ WORLD CHAMPIONSHIP

There can be small differences between the rules of Dance Stars in Belgium/The Netherlands and the European Championship/World Championship. Please read the international rules carefully before participation at the European Championship/World Championship.

SOLO / DUO / BATTLE

Several dancers are simultaneously on the floor in all classes, DJ music is used in all divisions.

At European and World Championships, there are battles U16 and O16, 1v1 in the styles HipHop, House, Breakin and All Styles.

EXTRA

*** All Stars (only offered during the World Championship)

If you win at least 4x in Solo Advanced with at least 5 participants during the dance season then you can dance in the elite category at the World Championship: the All Stars



Junior Allstar: U16 Advanced

Senior Allstar: O16 Advanced

This is a solo performance of 1.30 minutes

If no one has won 4X during the season, the organization can hand out a wildcard for this.

If you choose this, you cannot participate in Advanced at the World Cup. So you will have to make a choice for the World Cup.

FINALLY

When there are deviations of regulations, not mentioned in the rules (for example: a stage with different dimensions) people involved will be informed individually.

If you have any questions or notes please sent us an email or call us:

<u>info@udochampionships.com</u> +31735033550/+31620957180 (The Netherlands) +32470761193 (Belgium)